Revised: Fall 2011

Fall 2012 Fall 2013 Fall 2014 Fall 2015 Fall 2016

# Art 283 Computer Graphics I

#### **COURSE OUTLINE**

Prerequisites: Art 180

**Course Description:** 

Utilizes microcomputers and software to produce computer graphics. Employs techniques learned to solve studio projects that reinforce instruction and are appropriate for portfolio use. Part I of II.

Semester Credits: 3 Lecture Hours: 1-2 hours Studio Hours: 4 hours



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#### **Course Outcomes:**

#### At the completion of this course, the student should be able to:

- Built a framework of understanding related to the Adobe Photoshop application and its use as a Communication Design tool.
- Knowledge of the software as a Communication Design "toolbox" filled with hundreds of tools used for different aspects of image manipulation, adjustment and creation
- Mastering software (complex software) which will continue to take years of consistent study and work
- Have build understanding of what tools are in the toolbox and what they are used for, how they work and how best to use them



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### **Required Materials:**

- Adobe Photoshop CS5 One-on-One
- Portable storage device: jump drive or pocket drive
- Other materials as required on a per project basis

#### **Textbook (required):**

Adobe Photoshop CC Classroom in a Book with PLUS MyGraphicsLab ACA. Pearson, Adobe Press. Peachpit Press ISBN: 978-0-134-27395-2.



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### **Topical Description:**

- Students will complete a series of software tutorials and Photoshop projects
- Introduce students to Photoshop and its use as a tool for communication designers
- Students will work through textbook lessons in class, and then be given assignments based on that lesson.

